

11th ANNUAL ROUGHRIDER 3 v 3 TOURNAMENT

WHAT, WHERE, AND WHEN

The 11th Annual Roughrider 3 v 3 Soccer Tournament will take place at McAllister Park, San Antonio, TX. Games will be played on Saturday, **May 30th and 31st, 2009.**

ENTRIES, FEES, AND REFUNDS

All entries must be received by Tuesday **May 26th**. Mail entry forms to:

**Northeast Youth Sports Organization
C/O Deneen Steiner
1706 Stargazer Pass
San Antonio, TX 78260**

Make checks or money orders payable to “**NEYSO.**”

Tournament fees are \$125 per team. If, for some reason, teams cannot be bracketed, teams will be informed by Thursday, May 28th, and receive a full refund.

CHECK-IN

Team check in will be at the Bill Anderson (Windmill) Fields, at McAllister Park, 13100 Jones-Maltsberger Road, on Saturday, **May 30th** one hour prior to your first game time. Team representatives must present ID cards or team rosters (to show player registration and date of birth) and medical releases.

BRACKETING

To the extent practical, teams will be bracketed by sex, age, and level of play (in that order). Separate age groupings will be created, but NEYSO reserves the right to combine ages to create workable brackets. Questions, problems and preferences should be noted on the registration form or directed to the Tournament Director. Every effort will be made to accommodate any special requests.

ROSTERS

Teams must play in the age group appropriate for the oldest player on the team. Valid USYSA ID cards and medical release forms are required for all players.

TOURNAMENT INFORMATION:

Call 210-725-5170 or 210-240-9419

Check website www.neyso.org

McAllister Park prohibits firearms, pets, and glass containers; and no alcohol may be brought to STYSA tournaments

RULES

Unless modified below, FIFA, USYSA, and STYSA rules apply.

1. Games shall consist of two 12 minute halves for U10 and below, and two 15 minute halves for U11 and above, with a 2 minute break at half.
2. No coaching
3. Minimum 2 players to start the game.
4. No offsides and no goalie.
5. Kick offs may be taken in any direction.
6. No slide tackles permitted and may result in a yellow card for the offending player
7. All restarts are indirect.
8. Restarts from the touchline will be kick-ins.
9. Goal kicks may be taken from any point along the goal line or from any point within or on goal arc.
10. Goals may be scored only from inside attacking team's offensive half of field.
11. If an offensive player plays a ball inside the goal arc, a goal kick will be awarded to the opposing team.
12. If a defensive player plays a ball inside the goal arc (other than a goal kick), a) a goal is awarded if, in the opinion of the referee, a goal would have resulted; b) if a goal would not have resulted, the offensive team will be awarded a corner kick.
13. Deliberate handling of the ball that denies a team of an obvious goal-scoring opportunity will result in the following: A) a penalty kick from midfield on an undefended goal B) a yellow or red card given to the player committing the handball. (at the discretion of the referee)
14. Defensive players must be at least 8 feet from the ball on indirect kicks except when the ball is within 8 feet of the goal arc.
15. The maximum number of players on a team is six. A player may not play on more than one team in the same competitive bracket.
16. There will be no protests. Players receiving red cards will sit out the remainder of the game and the next game. A team must play short for the remainder of the game.
17. Scoring will be based on a 10 point system as follows: 6 points for a win, 3 for a tie, and 0 for a loss. One point will be awarded for a shut-out, and 1 point will be awarded for each goal up to a maximum of 3 points. Forfeits will be counted as a 1-0 win or 8 points.
18. Round robin ties shall be decided by the following: 1) head-to-head between tied teams; 2) goal differential (no limit) in overall competition (goals for minus goals against) 3) least total goals allowed; 4) Penalty shots taken from midfield on an undefended goal.
19. Any team that forfeits more than one game will be considered to have abandoned the tournament.
20. Tie breakers in semi-finals and finals shall be decided By one 10 minute overtime. Thereafter, ties will be broken by penalty shots taken from midfield on an undefended goal.